

2017 REPLAY QUIZ #3

1. 1/10 @ A-30 with 9:06 remaining in the 2nd quarter. A5 takes the snap and hands off to A42, who runs forward, is hit at the line of scrimmage, and is pushed back. The covering official declares the ball dead at the A-30 (9:02), but the ball came loose and was picked up by B78 at the A-25 (8:59) and returned across A's goal line (8:53). No announcement of forward progress is made. Replays show that A42:

- a. lost the ball as soon as he was contacted.

Reverse to B - 1/10 @ A-25 - Snap. Reset the clock to 8:59. In games using Instant Replay, this "inadvertent whistle" is handled via 12-3-3-d-2, which lists as reviewable, "Loose ball ruled dead (Rule 4-1-2-b-2), or live ball ruled dead in possession of a ball carrier when the clear recovery of a loose ball occurs in the immediate continuing football action. If the replay official rules that the ball was not dead, it belongs to the recovering team at the spot of the recovery and any advance is nullified." See 2017 Replay Case #103. *

- b. did not lose the ball until he had been pushed back to the A-27.

Don't stop the game as this is clearly a "drive back", and the covering official has correctly ruled the ball dead in accordance with 4-1-3-a: "A live ball becomes dead and an official shall sound his whistle or declare it dead...when a ball carrier is so held that his forward progress is stopped." See 2017 Replay Case #187. *

*** If Replay sees the ball loose before or just as forward progress is ruled, this can be reviewed and handled as a fumble...but if the ball is loose after a ruling a forward progress, the play is not reviewable. Per Rule 4-1-3-a, "When in question, the ball is dead."**

2. 2/15 @ B-45. A86 controls A12's pass while airborne near the line to gain, then is hit and returns to the ground. The ruling on the field is a completed pass at the B-30, resulting in A - 1/10 @ B-30. Replays show that A86 first touched the ball at the B-30:

- a. where he established control and landed on his back with the ball at the B-32, firmly in his grasp.

If necessary to stop the game, confirm the ruling on the field. Per 5-1-3-EX2, "When an airborne pass receiver of either team completes a catch inbounds after an opponent has driven him backward and the ball is declared dead at the spot of the catch, the forward progress is where the player received the ball."

- b. where he established control, then landed on his feet with the ball at the B-32. He then tried to run to his right, but was brought down several seconds later at the B-34.

Reverse to A - 3/4 @ B-34 - Ready. The spot of the catch was the B-32, but the ball was not declared dead there, so 5-1-3-EX2 does not apply. A86 attempted to advance at his own peril. See AR-5-1-3-III.

- c. but did not establish control until the ball was at the B-31, then landed on his back with the ball at the B-32, firmly in his grasp.

Reverse to A - 3/1 @ B-31 - Ready. While A86 touched the ball at the B-30, he did not control it until it was at the B-31, and so he receives progress only to this point.

3. 3/5 @ B-20 late in the 4th quarter, the score A-21, B-27, and Team A out of time outs. A41 carries the ball to near the line to gain and loses his helmet (or is injured) as he is tackled. There is no foul on the play, and the clock is stopped with 0:19 remaining. The ruling on the field is that A41 was down at the:

- a. B-16, resulting in 4/1. Team B is offered and accepts a ten-second runoff since the helmet / injury was the only reason for stopping the clock (i.e., the line to gain was not reached). Replays provide indisputable video evidence that A41 was down at the B-15.

Reverse to A - 1/10 @ B-15 - Ready. There is now no option for a ten-second runoff as there is now another reason for the clock having stopped (i.e., the line to gain was reached).

- b. B-15, resulting in 1/10. Team B is not offered the option for a ten-second runoff because the helmet / injury was not the only reason for the clock having stopped (i.e., the line to gain was reached). Replay provide indisputable evidence that A41 was down at the B-16.

Reverse to A - 4/1 @ B-16 - Ready. Team B will now be offered and will likely accept a ten-second runoff as the helmet / injury is now the only reason for stopping the clock (i.e., the line to gain was not reached).