- 1. F/K @ A-35. A7's onside kick attempt goes directly from the tee to the ground and bounces high near the sideline. The ball is controlled by airborne:
 - a. A82 (no B player in position to catch the kick) who leaps vertically at the A-46, and replays show that his first contact with the ground was out of bounds. Officials award the ball to Team A at that spot.

Reverse to Free Kick Out of Bounds. Team B will most likely take the ball five yards from where the dead ball belongs to them, so B - 1/10 @ A-41.

b. B82 who leaps vertically at the A-46, and replays show that his first contact with the ground was out of bounds. Officials award the ball to Team B at that spot.

The ruling on the field is correct. In 2013, this would have been reversed to a Free Kick Out of Bounds, but the editorial change to 2-27-15 altered this. See AR-6-2-2-IV.

- 2. 4/15 @ B-35. A9's field goal attempt is short. The Back Judge rules that A84 did <u>not</u> touch the kick at the B-7 (1:24), but that B26 <u>did</u> touch the kick at the B-5 (1:23). The ball then touched the ground in the end zone (1:21), and was recovered by A31 (1:19) for a touchdown. Replays show that the kick:
 - a. entered the end zone <u>untouched by any player</u> beyond the neutral zone before being recovered by A31.

Reverse to B - 1/10 @ B-35. Clock to 1:21. Since the ball was untouched by B after the kick crossed the neutral zone, (1) the ball was dead when it touched the ground in the end zone, and (2) the unsuccessful field goal is returned to the previous spot since the ball was snapped from at or outside the B-20.

b. <u>was</u> touched by A84 at the B-7, then by B26 at the B-5, then recovered by A31.

Reverse to B - 1/10 @ B-7. Clock remains at 1:19. Since the ball <u>was</u> touched by B after the kick crossed the neutral zone, (1) the ball remained alive when it touched the ground in the end zone, but (2) Illegal Touching rules apply since A84 was the first to touch the kick beyond the neutral zone.

- 3. 3/5 @ A-25. Quarterback A14's arm is hit as it moves forward, and when the ball hits the turf, the Referee rules an incomplete pass. Replays show that the ball came loose prior to the arm moving forward, and in the immediate continuing action:
 - a. the ball bounced into the hands of B78 at the A-20, and he was at the A-15 when the whistle blew.

Reverse to B - 1/10 @ A-20. This is a fumble with an immediately recovery, so Team B is awarded possession but no advance.

b. both A56 and B78 pounced on the ball at the A-20, but replays were unclear as to who recovered.

Ruling on the field Stands. 4/5 @ A-25. Since clear recovery cannot be established, the errant ruling of incomplete pass must stand.

- 4. 2/10 @ B-25 on the first possession series of the first overtime. A17's pass is intercepted by B34 at the B-5, but the Side Judge flagged B34 for Defensive Pass Interference there. The Umpire ruled that B68 tipped the pass beyond the neutral zone. Replays show that B68:
 - a. <u>did</u> touch the pass beyond the neutral zone, and B34 returned the interception for a touchdown.

Confirm the ruling that B68 touched the pass, which negates B34's foul. Game Over. Team B Wins.

b. did not touch the pass beyond the neutral zone, and B34 returned the interception for a touchdown.

Reverse the ruling that B68 touched the pass. B34's foul stands. A - 1/G @ B-10

c. <u>did</u> touch the pass beyond the neutral zone, and B34 returned the interception to the A-5 where A25 brought him down with a Horse Collar Tackle (called by the Referee).

Confirm the ruling that B68 touched the pass, which negates B34's foul. A's possession series is over, and B's possession series begins. The penalty for A25's non-flagrant personal foul is declined by rule.

d. did <u>not</u> touch the pass beyond the neutral zone, and B34 returned the interception to the A-5 where A25 brought him down with a Horse Collar Tackle (called by the Referee).

Reverse the ruling that B68 touched the pass. B34's foul stands, but is offset by A25's foul. A's possession series continues A - 2/10 @ B-25.